

Challenges of Real-time Processing in HPC Environments – the ASKAP experience

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Outline

- Australian SKA Pathfinder (ASKAP)
- Some specific computing challenges encountered
 - Disk Performance
 - Application Performance
 - Process Isolation
- Lessons learned
- Takeaways



ASKAP:

Australian Square Kilometre Array Pathfinder



ASKAP

- 36-antenna interferometer
- Located in radio quiet zone "outback"
- Supercomputer for data processing
- 10,000 cores, 4 GB/core, 200 TFLOPs Peak
- Data Ingest ~ 2.8 GB/s = ~ 10 TB/h
- Cyclic disk buffer, deleting data post processing
- 5 PB data products per year

image credit: Alex Cherney / terrastro.com



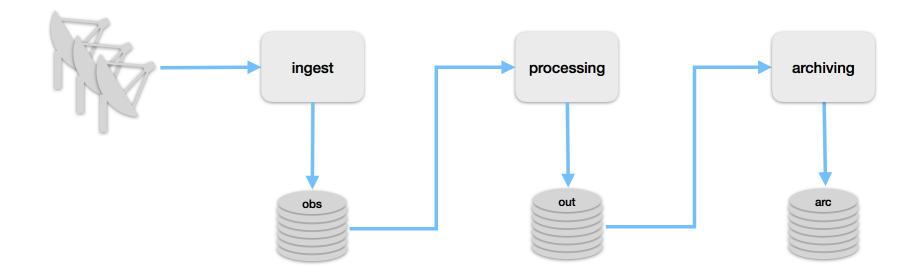




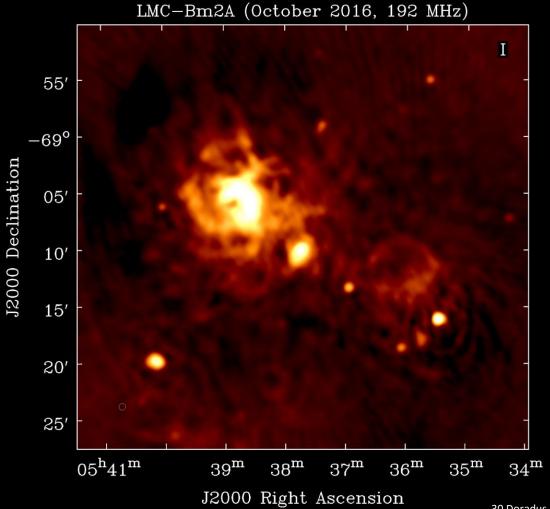




ASKAP







Computing Challenges:

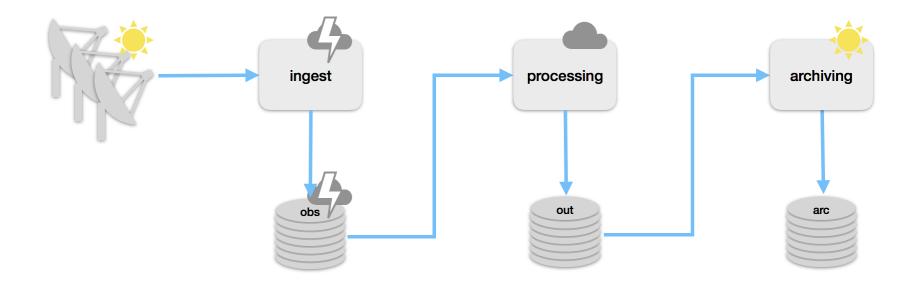


Computing Challenges

- Disk performance
- Application performance (memory and messaging)
- Process isolation



Computing Challenges



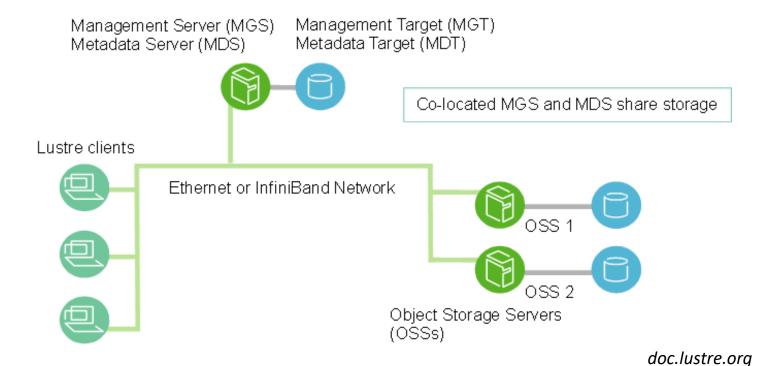


Computing Challenges: Disk Performance

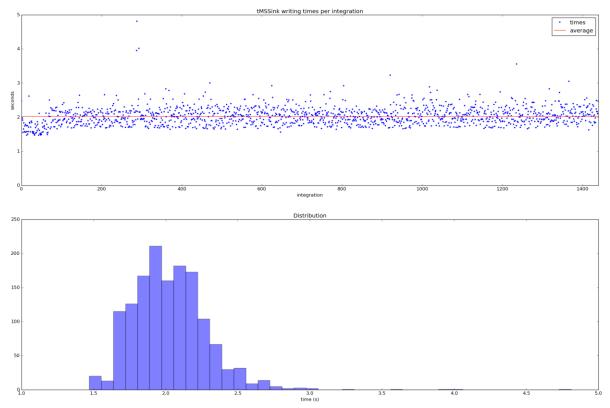


- High performance parallel Lustre file system
- 1 PB designed for high throughput (10 GB/s)
- Single thread performance not so much
- Performance can vary a lot depending on
 - Other users
 - System parameters
 - Legacy code (non-parallel)

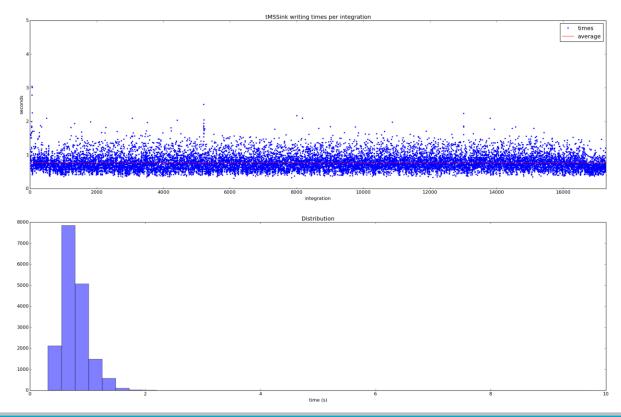




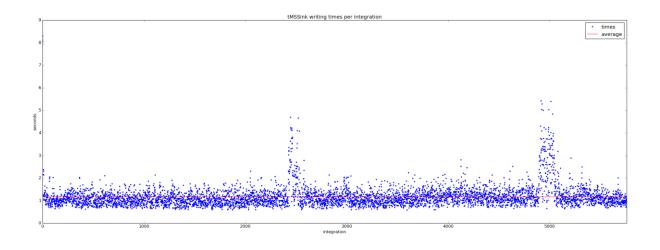




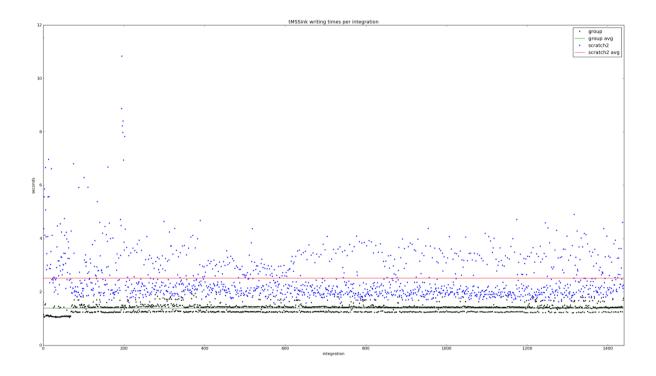














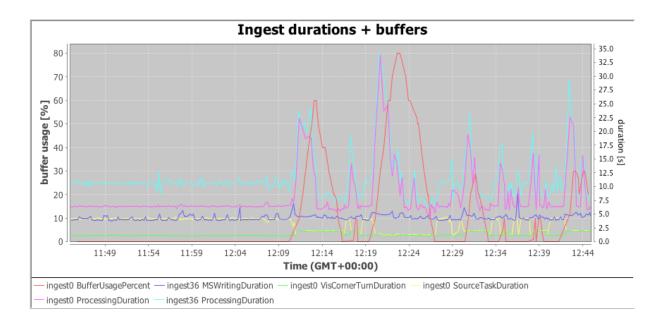
Computing Challenges: Application Performance

Application Performance

- Locking in messaging (MPI) code between parallel processes
- Low memory transfer rate
- Causes buffer overruns
- Lost data
- Write more files from separate processes

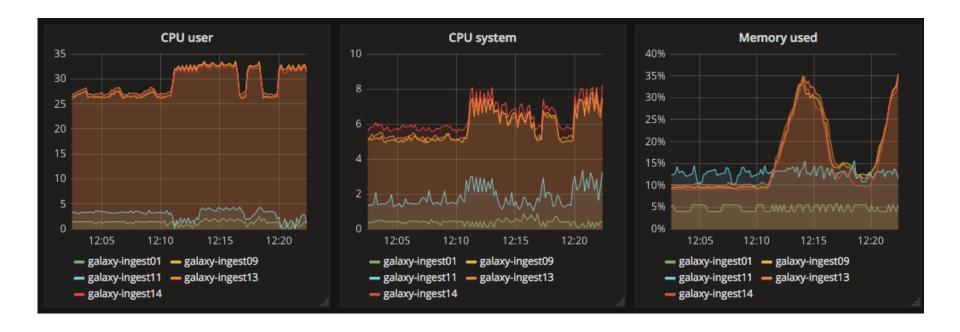


Application Performance





Application Performance





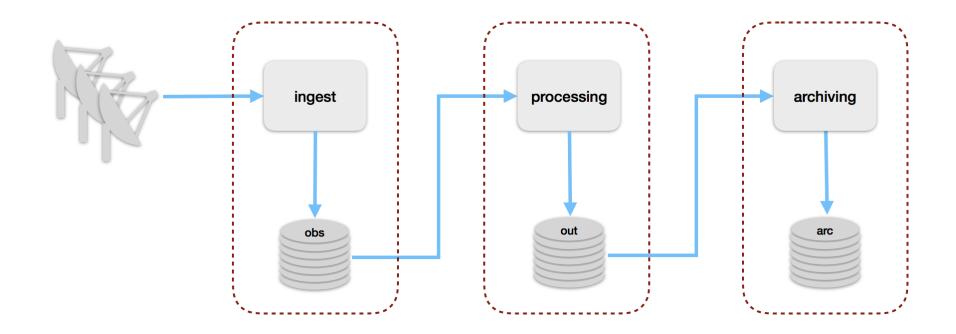
Computing Challenges: Process Isolation

Process Isolation

- Isolate the critical processes as much as possible
- Dedicate resources they need
- Control read/write access to disk
- Reduce OS jitter by minimising installed image
- Pure isolation not possible in a shared environment



Process Isolation





Lessons Learned:



Lessons Learned

- Don't assume that the platform is infallible just because it's high tech, BIG, and FAST
- Identify possible performance issues
- Prototype at a granularity necessary to enable the important design decisions – walk before you try to run
- Use realistic data sets
- Establish good working relationship with the platform providers
- Develop monitoring and reporting early
- Develop good testing early



Takeaways:



3 Takeaways

- Prototype and integrate often, don't implement final solution in one leap
- Monitor everything
- Work with platform provider make them part of the team



We acknowledge the Wajarri Yamatji people as the traditional owners of the Observatory site.

Thank you

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Credit: Alex Cherney / CSIRO